

# Marine Au Yeung\*

A UX designer who turns blue sky visions into inclusive, tangible products. Or at least that's the easiest box to put me into. I specialize in product innovation, experience strategy, interaction design, augmented reality, and devouring dumplings in a single bite.

\*For a deeper dive into my work and my approaches, find me at: <https://marineauyeung.com> or [marineauyeung@gmail.com](mailto:marineauyeung@gmail.com)

## Experience

**Artefact** Nov 2021 – Present  
Senior UX Designer Seattle, USA

Currently designing innovative, inclusive visions for industry leaders in healthcare, social, emerging technology, and retail domains.

Public achievements:

- Winner of Fast Company Innovation by Design award 2021 & 2023
- Patent pending, filed by client in 2022
- Winner of Core77 Design Awards 2021

**UX Designer** Nov 2019 – Oct 2021

**UX Design Intern** Jul 2018 – Dec 2018

**Cering Technology** Oct 2016 – May 2017  
UX/UI Designer Vancouver, Canada

Sole designer at a startup that created smart jewelry for women's safety

- Wireframed and prototyped the companion mobile app
- Collaborated with developers to build the MVP for iOS and Android
- Pitched at the 2017 Fundica Roadshow, Vancouver division, with the CTO

**RealMax Inc.** May 2016 – Aug 2016  
Augmented Reality UX Designer New York, US + Shanghai, China

Developed product strategy and interaction design for a competitive internal AR product pitch

- Our team's proposal was selected, built, and launched as the company's largest AR product at that time in China (2018)
- Wireframed AR UI mockups, 3D modeled AR content, prototyped mockups in VR with Unity and HTC Vive

**Design Intern** May 2015 – Aug 2015  
Hong Kong, China

## Education

**Simon Fraser University**  
BA in Interactive Arts and Technology  
Aug 2014 – Aug 2019  
Vancouver, Canada

## Competencies

UX strategy  
UI design  
Visual design  
Interaction design  
Motion design  
Speculative design  
3D modeling  
Videography

## Tools

Figma	Adobe Illustrator
Sketch	Adobe Photoshop
Principle	Adobe Premiere Pro
Framer	Adobe After Effects
HTML	Autodesk Maya
CSS	Cinema 4D
JavaScript	Unity